Inside SuiteC:

Technology and Pedagogy for Online Education

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CHALLENGE I

CHALLENGE II

CHALLENGE III

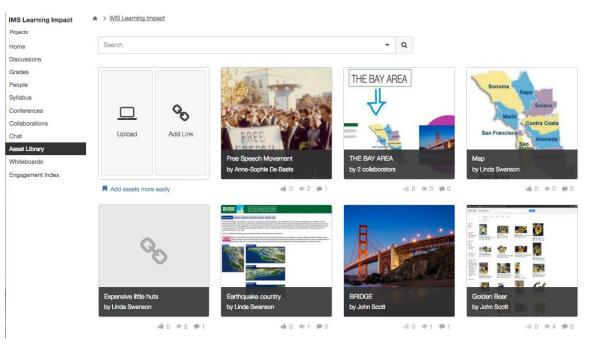
Canvas bCourses has limited opportunities for peer-to-peer sharing, collaboration, and media production.

Both bCourses and many 3rd party apps offer limited access to student data, and do not deliver data in a standardized way.

3rd party apps feel disconnected or have steep learning curves with limited payoff.

Our Solution: 3 CONNECTED LTI APPS

ASSET LIBRARY



Thumbnail-view, infinite-scroll media feed

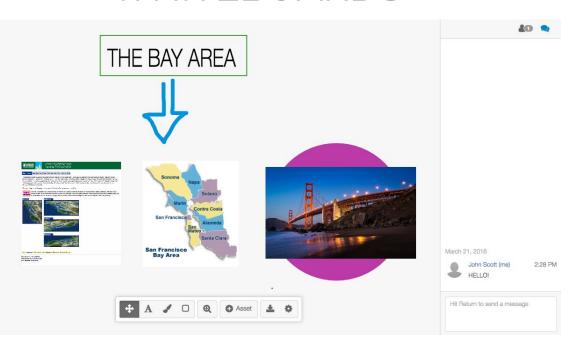
Post media of most all file formats with tags

Students like, comment, & track views on shared media

Instructional & Student content co-exist in the feed

Our Solution: 3 CONNECTED LTI APPS

WHITEBOARDS



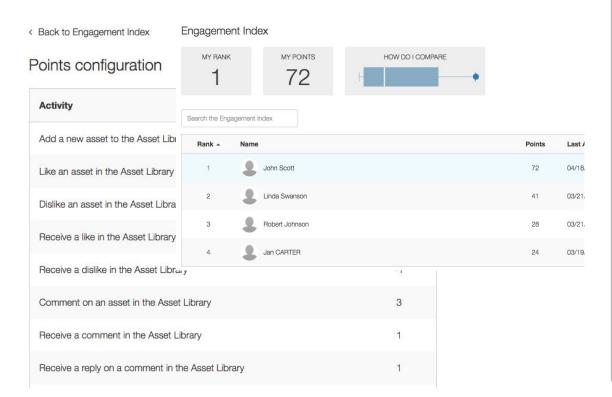
Infinite canvas with real-time collaborating

Editor tools include text (with colors), basic shapes, freehand drawing, layering, resizing and rotating and arranging object layers

Direct access and search of Asset Library content

Our Solution: 3 CONNECTED LTI APPS

ENGAGEMENT INDEX



Reciprocal Validation awards student impact

Student-facing & teacherfacing analytics provide indepth learner profiles with weekly progress reports

Leaderboard and badges for gamifying Engagement Index achievements

Implementation and Iteration

Research

Relations between participation profiles/ peer-to-peer interaction **and** course outcomes/experiences (3D Data Viz)

Study usage **across** SuiteC courses

SuiteC Professional Learning Community

Enroll in SuiteC bCourses community for SuiteC tutorials, online/blended learning resources, and discussions.

Workshops

Hands-on in Academic Innovation Studio: From introducing the tools to integrating them into a syllabus

1:1 sessions with instructors

Adoption and Development

20+ courses have activated the tools;5 universities piloting

IMS Global Learning Impact Award Finalist

Roadmap for future improvements